



**NAME** Victor Sheng

**ROLE** Sleuth

**TROPE** Mentor

**JOB** Bounty hunter **AGE** Adult

**FLAW** I'm too old for this job

**CATCHPHRASE** Leave it, it's not worth it

## BRAWN

ENDURE ◆◆◆  
FIGHT ◆◆◆  
FORCE ◆◆◆  
STUNT ◆◆◆

## NERVES

COOL ◆◆◆  
DRIVE ◆◆◆  
SHOOT ◆◆◆  
SURVIVAL ◆◆◆

## SMOOTH

FLIRT ◆◆◆  
LEADERSHIP ◆◆◆  
SPEECH ◆◆◆  
STYLE ◆◆◆

## FOCUS

DETECT ◆◆◆  
FIX ◆◆◆  
HEAL ◆◆◆  
KNOW ◆◆◆

## CRIME

AWARENESS ◆◆◆  
DEXTERITY ◆◆◆  
STEALTH ◆◆◆  
STREETWISE ◆◆◆

## GRIT



**BAD:** SUFFER A CONDITION  
**HOT:** GAIN 2 ADRENALINE

## FEATS

**Detective:** Gain a Free Re-roll when looking for clues, following trails, or searching a room.

**Marksman:** Gain a Free Re-roll whenever you're using, repairing, evaluating, or handling a rifle or machine gun.

**Always Prepared** ⚡: [Quick Action] You take out or retrieve a useful item, a piece of information, or a small weapon.



## ADRENALINE!



⚡ GAIN +1 6 ⚡ TAKE THE SPOTLIGHT

**MISSION** Retrieving the briefcase

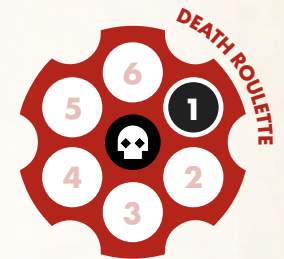
## EXPERIENCES

ACHIEVEMENTS, SCARS, BONDS, & REPUTATIONS

## YOU LOOK

<b>HURT -</b>	<b>BRAWN</b>	<b>TIED -</b>	<b>NONE</b>
<b>NERVOUS -</b>	<b>NERVES</b>	<b>-</b>	<b>OTHER</b>
<b>LIKE A FOOL -</b>	<b>SMOOTH</b>	<b>-</b>	<b>OTHER</b>
<b>DISTRACTED -</b>	<b>FOCUS</b>	<b>-</b>	<b>OTHER</b>
<b>SCARED -</b>	<b>CRIME</b>	<b>BROKEN -</b>	<b>ALL</b>

YOUR 4<sup>TH</sup> CONDITION IS ALWAYS BROKEN



## GUNS & GEAR

MELEE CLOSE MEDIUM LONG

PISTOL	0	0	0	-2	
SHOTGUN: Short Range, Slow Reload	+1	+1	-2	X	



## STORAGE

## RIDE

